Medium Term Planning	Learning Journey Ma	ın Terr	m: Spring 2 Weeks: 6
Mapping curriculum content-knowledge and skills; creating cross curricular links; generating learning opportunities; composing the bigger picture			
Teaching and Learning Principles and Curriculum Driver			
Equality of Opportunity Raising pupil aspiration through inspiration, enjoyment and fulfilment; Access to academic excellence; Opportunity to enhance and develop skills/talent; Developing dedication and resilience	Enquiry Based Learning Creative thinkers; Real life challenge Risk taking; Resourcefulness; Enterprise; collaboration; Independent; Fostering and applying thinking skills	Inspire awe and wonder Use stimuli to motivate and inspire- visits, visitors, artefacts, books, videos, plays, role play etc.	Force for Positive Change Who or what has been a force for positive change? How can we be a force for positive change?
Getting to Know Animals Experience Introducing Humanism – How would they like to be treated and how should they treat humans, animals and the world?	Exploring drawing techniques of animals. Explore the 6 animal groups and their diet. Do people with longer legs have longer arms?	Animal scavenger hunt Talk for writing- The Elephant Who Lost its Trunk. Children to read their stories to Reception.	Children to write instructions on how to look after pets and share with Year 2.
YEAR 1 Title: Animal Kingdom	Curriculum opportunities: History- Playing with timeline	Maths Place value:	English Rootny

<u>Big Bang</u>

Which animals came to school in half term?

School Trip/Special Events

- World Book Day
- Red Nose Day
- Getting to Know Animals Trip
- Daffodil Breakfast

Celebration

Animal scavenger hunt.

<u>Spanish</u>

To name animals.

PSHE & P4C

- Understand the difference between being healthy and unhealthy.
- Know how to make healthy lifestyle choices.
- Know how to keep ourselves clean and healthy and understand that germs cause illnesses.

History- Playing with timeline Geography-5 oceans and 7 continents of the world

Learning Journey- Science

- Name all 5 senses.
- Identify which body part is associated with each sense.
- Identify, draw, and label basic parts of the human body.
- Identify and name a variety of common animals including, fish, amphibians, birds, mammals, reptiles and pets.
- Name all five animal kingdoms.
- Identify and name common animals that are carnivore, herbivores and omnivores.

Learning Journey- RE

- To know what Humanists, believe.
- To know the symbol of Humanism
- To discuss how we can care for animals, humans, and our planet.

PE

Indoor- Gymnastics- To perform travelling movements.

Outdoor- Football, Hockey and Basketball.

Place value:

- -Counting to and across 100.
- -Reading, writing & representing numbers.
- -Using language 'more than, less than & equal too'.

Addition & subtraction:

- -Using the + & symbols.
- -Writing mathematical statements.
- -Solving problems.

Addition:

- -Number bonds to 10.
- -Solving 1 step problems.

Multiplication:

- Using arrays to represent problems.
- -Solving 1 step problems involving multiplication.
- -Count groups of objects.

Division:

- -Sharing equally between 2 groups.
- -Grouping in 2's and 10's
- -Understanding that dividing is sharing equally.

Computing

- Identify that objects can be labelled.
- Describe objects in different ways.
- Compare groups of objects and answer questions about them.

Poetry

- A riddle- about animals.

Fiction

- -The Elephant Who Lost Its Trunk
- -To orally retell a story.
- -To write simple sentences.

Non-Fiction

- I Want A Pet by Lauren Child
- To write instructions on how to look after a pet.

Spelling

- Spring 2 spelling list.

Handwriting

- Numbers and punctuation marks.

Guided Reading

- Daily sessions teaching reading skills.

Phonics

- Daily sessions teaching sounds.

Cross Curricular Links

Animal Kingdom

Music

- Perform a repertoire of pieces.
- Use different instruments to make animal sounds.
- Listen and discuss composition.

<u>Art</u>

- Draw animal portraits.
- Animal line drawings
- Using watercolours.