Medium Term Planning	Learning Jour	• •	: Spring 1 Weeks: 5
Mapping curriculum content-knowledge and skills; creating cross curricular links; generating learning opportunities; composing the bigger picture Teaching and Learning Principles and Curriculum Driver			
Equality of Opportunity Raising pupil aspiration through inspiration, enjoyment and fulfilment; Access to academic excellence; Opportunity to enhance and develop skills/talent; Developing dedication and resilience	Enquiry Based Learning Creative thinkers; Real life challenge Risk taking; Resourcefulness; Enterprise; collaboration; Independent; Fostering and applying thinking skills	Inspire awe and wonder Use stimuli to motivate and inspire- visits, visitors, artefacts, books, videos, plays, role play etc.	Force for Positive Change Who or what has been a force for positive change? How can we be a force for positive change?
Trip to Buckingham Palace Victorian Day – experience life as a Victorian child Victorian workshop – experience life in a Victorian school	Who are the royal family and what are their roles? What was life like in in the Victorian period? What were schools like in the Victorian period?	Victorian Day – experience life as a Victorian child Victorian workshop – experience life in a Victorian school	How can we make the school a positive learning environment? How can I achieve my goals this year? How can I be more resilient?
YEAR 2 Title: Kings and Queens	Curriculum opportunities: Geography – Continents and oceans Science – dead, alive, never been aliveMaths Place value -Count forwards and backwards in 2s, 10s and 5s.Learning Journey – History -To build an overview of history through studying Queen Victoria and the Victorian period. -To investigate and interpret the past by exploring what life was like for Victorian children in school. -To compare life as a child today and life as a child in the Victorian period.Maths Place value -Count forwards and backwards in 2s, 10s and 5s.Statistics -Interpret and construct simple pictograms, tally charts, block diagrams and simple tables-Interpret and construct simple pictograms, tally charts, block diagrams and simple tables-To compare life as a child today and life as a child in the Victorian periodAdd numbers using concrete objects, pictorial representations including those involving numbers and quantities.	English Fiction -Retelling the story of Oliver Twist in the	
<b>Big Bang</b> -Kings and Queens Quiz/ Victorian workshop		Statistics-Interpret and construct simplepictograms, tally charts, block diagramsand simple tablesAddition-Add numbers using concrete objects,pictorial representations including thoseinvolving numbers and quantities.	first person. -Report about a character from Oliver Twist in the style of a wanted poster. Non-Fiction -Recount of our school trip to Buckingham Palace. -Recount of something being stolen from the classroom. Spelling – suffixes -ment, -ness and -ful.
School Trips/Special Events -Victorian Workshop -Trip to Buckingham Palace -Victorian Day			
Celebration	<b>Learning Journey – DT</b> -To explore existing products and understand users and purposes for making a toy vehicle.	Multiplication and division - Recall and use multiplication and division facts for the 2,5 and 10 x table.	<ul> <li>Handwriting – Continuous cursive</li> <li>handwriting.</li> <li>Guided reading – daily sessions focusing</li> <li>on reading skills.</li> </ul>
Victorian Day – children to experience a day in the life of a Victorian child	<ul> <li>-To develop practical skills and techniques using wheels and axles.</li> <li>-To use materials/components to measure, mark out, cut and join materials.</li> <li>-To evaluate own ideas and products.</li> </ul>	Music - Glockenspiel -To read musical notation. -To perform a 2, 3 and 4 note piece (C, D, E, F).	<ul> <li>PSHE – Dreams and Goals</li> <li>-To choose a realistic goal and how to achieve it.</li> <li>-To persevere when I find a task difficult.</li> <li>-To recognise who I work best with and why.</li> <li>P4C - perseverance</li> <li>-Discussion based around perseverance and how important it is to keep trying.</li> </ul>
Computing - NCCE -To give instruction in a sequence. - To explain what happens when we change the order of instructions	Art – Digital Media -To take inspiration from others by looking at portraits and modern-day photographs. -To master techniques by taking photographs and editing them. -	<ul> <li>PE - Outdoor – Games</li> <li>-To line up with a target, throw a range of equipment and play 2v1 games.</li> <li>PE – indoor – Gymnastics</li> <li>-To explore balances and make a short routine.</li> </ul>	