

Medium Term Planning		Learning Journey Map		Term: Autumn 2	Weeks: 7
Mapping curriculum content-knowledge and skills; creating cross curricular links; generating learning opportunities; composing the bigger picture					
Curriculum Principles					
Equality of Opportunity Raising pupil aspiration through inspiration, enjoyment and fulfilment; Access to academic excellence; Opportunity to enhance and develop skills/talent; Developing dedication and resilience	Enquiry Based Learning Creative thinkers; Real life challenge Risk taking; Resourcefulness; Enterprise; collaboration; Independent; Fostering and applying thinking skills	Inspire awe and wonder Use stimuli to motivate and inspire- visits, visitors, artefacts, books, videos, plays, role play etc.	Sustainability Emotional Intelligence; Love for learning and collaboration; Care for the environment and community; Fostering tolerance, understanding and empathy		
-Studying of Viking artefacts -Geography fieldwork (exploring our local area) -Art gallery of toy boats inspired by Viking long ships	<ul style="list-style-type: none">- Who were the Vikings?- Where did the Vikings live?- Why did the Vikings invade Britain?- How did the Vikings travel?	<ul style="list-style-type: none">- Viking themed activities (Viking battles, creating Viking artefacts)- -Creating a toy boat using inspiration from Viking long ships	<ul style="list-style-type: none">- Innovation and infrastructure- Sustainable cities and communities		
YEAR 5 Title: Vikings		Key Curriculum Areas: History, Geography, DT			
Big Bang: An afternoon of Viking themed activities		History - Vikings <ul style="list-style-type: none">- To understand chronology- To investigate and interpret the past (How did the Vikings end up in England?)- To build an overview of history and discuss the beliefs, way of life, rulers and conflicts and invasions of the Vikings- To develop and communicate ideas historically-To evaluate the impact the Vikings have had on today. <u>Writing Opportunities:</u> To write a recount of the events at Lindisfarne.			
School Trip/Special Events -Gallery of our Viking longboats		Maths Number: <ul style="list-style-type: none">-Division (formal written methods)-Fractions-Decimals-Percentages Geometry: <ul style="list-style-type: none">-Properties of 2D and 3D shapes Measurement: <ul style="list-style-type: none">-To convert between standard units of measure Times tables: Practise weekly in class. <u>Cross Curricular Links</u> – Measurement links to making the Viking longboat.		English Poetry Focus: <ul style="list-style-type: none">-Kennings poem on a Viking Narrative: <ul style="list-style-type: none">-Retell the story of our class book Viking Boy-Create a short Vikings themed story Non-fiction: <ul style="list-style-type: none">-Diary entry as a Viking child -Spelling- suffixes, -ous, -sion, -ssion, -cian, -sion. To spell words with the ‘s’ sound spelt ‘sc’ -Handwriting: Fully cursive handwriting, practised daily. -Reading: Daily sessions teaching reading skills (retrieval, vocabulary, inference). <u>Cross Curricular Links</u> – Links to our history topic of the Vikings, their invasions and daily lives.	
Celebration -Gallery of our Viking longboats		PSHE (Celebrating difference) <ul style="list-style-type: none">-To be aware of my own culture and different cultures-To understand what racism is and my own attitude towards other races-To understand bullying behaviour and describe strategies to manage my feelings		Computing (programming) <ul style="list-style-type: none">- To develop understanding of and use conditionals, output, event handlers, properties, sequences and logical reasoning	
Geography <ul style="list-style-type: none">-To investigate place (fieldwork in our local area identifying physical and human features)-To investigate pattern (our local area compared with Scandinavia)-To communicate geographically using 6 figure grid references and the eight points of a compass		DT – Frame structures Outcome: to build a toy boat for younger children using inspiration from the Vikings and their long ships. <ul style="list-style-type: none">- To evaluate existing products- To develop practical skills and techniques- To plan and design a toy boat taking inspiration from Viking long ships- To create a toy boat for younger children-To evaluate our product		Languages (Spanish) <ul style="list-style-type: none">-To say how I feel, exchange names and count up to 20 in Spanish.	
Art <ul style="list-style-type: none">-To take inspiration from others-To master techniques-To plan, design and create a toy boat		PE (Football) <ul style="list-style-type: none">-To dribble and pass the ball accurately.-To understand the roles in a game of football-To develop attacking and defending tactics-To evaluate success in a game-To understand the importance of supporting team members.		Music <ul style="list-style-type: none">-To perform an instrumental, listen with intent to different musical genres and perform an original song.	